

Divisions, Teams, Scoring, Scheduling

This section has information regarding team configuration and divisions.

Teams and Schedules

There are to be always an even number at teams within the league at all times, regardless of method of implementation; this includes but is not limited to dummy teams or commissioner-managed teams (the latter team types indicate that a team that is managed by commissioners or other chosen person, but does not make directly beneficial moves such as trades [lopsided or not], waiver pickups, etc.)

Teams and Manager List

Teams list (based on end of 2023-24 season, minus teams that have left the league) is below:

| Manager | Team Name |
|------------------|----------------------------|
| Geordan Vincent | Dave Sucks Tiny Chodes |
| Nicholas Everett | Dude man |
| Kyle Froehner | Chabot Shalom |
| Noah Natale | return of the king |
| Adam Zaloum | Vitek Just Kicked In |
| Joseph Haines | Seton Hall Pirates Hockeyy |
| Paul Brandao | Bratt Pack |
| Kevin Kavanaugh | Cleveland Steamers |
| Chase Natale | Rags 0 Cups in 30 Years |
| Ken Smithington | Vich Ryou Aho |

Two managers have left the league; however, their teams remain in a non-altered state (in terms of draft picks), therefore they will be removed from the league with no further implications.

Divisions and Schedule

PYFHL configuration is composed of 2 divisions, consisting of 5 teams each, playing a 20-week regular season, followed by a 3-week playoff of the top 6 teams.

Each team will be scheduled as follows:

- vs. all teams at least 2x
- vs. 2 of all teams 3x

Division placements will be determined by methods agreed upon by league members and upheld by commissioners. This is a new feature for the upcoming 2023-24 season; thus, we are awaiting input on how to set up divisions. Division template is below:

| Suck | Blow |
|-------------|-------------|
| TBD | TBD |
| TBD | TBD |
| TBD | TBD |
| TBD | TBD |
| TBD | TBD |

Scoring

Scoring is tweaked on a year-by-year basis, ensuring that a fair and level playing field exists, while valuing the most important aspects of the game. The point of hockey is to put the puck into the opponents' net, and thus goals are valued the most. As of the end of the 2023-23 season, the below scoring models were used. Per league manager input, we will be reducing PIM, increasing HIT and BLK, and re-adjusting the goalie scoring model to allow for more flexibility. Changes to come soon.

| Forwards/Defensemen Stat Category | Value |
|--|--------------|
| Goals (G) | 6.75 |
| Assists (A) | 4.5 |
| Points (P) | .25 |
| Penalty Minutes (PIM) | -.8 |
| Powerplay Points (PPP) | .5 |

| Forwards/Defensemen Stat Category | Value |
|-----------------------------------|-------|
| Shorthanded Points (SHP) | 4.5 |
| Shots on Goal (SOG) | .5 |
| Hits (HIT) | .8 |
| Blocks (BLK) | .9 |

| Goaltenders Stat Category | Value |
|---------------------------|-------|
| Games Started (GS) | 12 |
| Wins (W) | .5 |
| Goals Against (GA) | -4 |
| Saves (SV) | .35 |
| Shutouts (SHO) | 3 |

Stats Last Updated 9/5/2024